

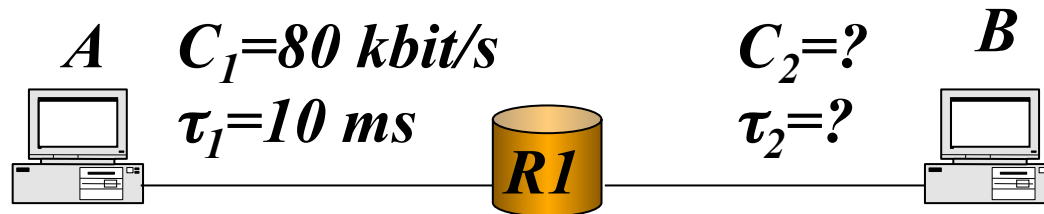


Politecnico di Milano
Scuola di Ingegneria Industriale e dell'Informazione

E8
TCP

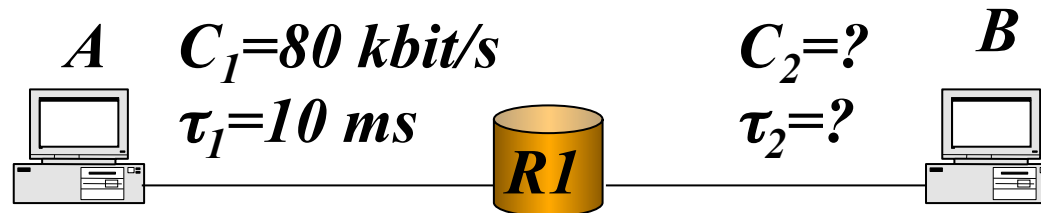
Exercises 1

- Consider the connection in the figure



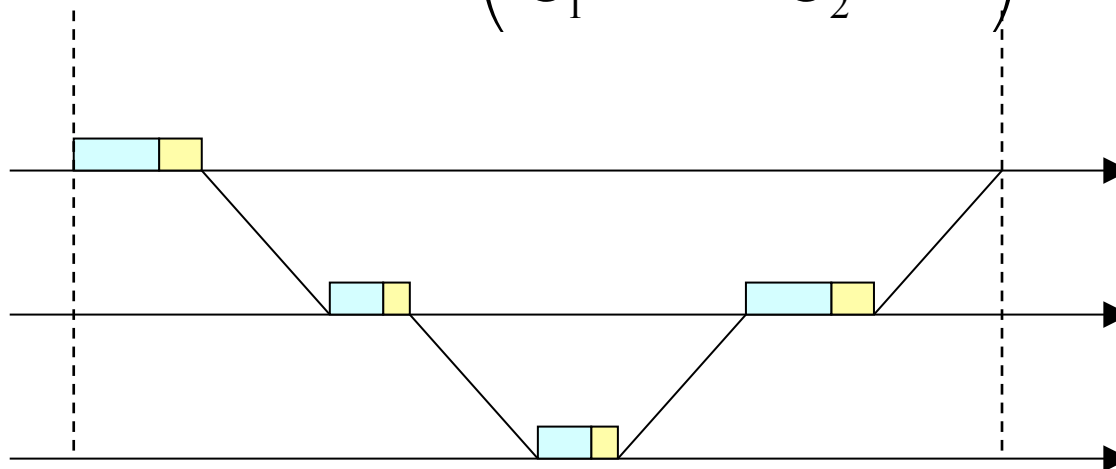
- Host A wants to know the capacity and propagation delay of link 2 and to this purpose sends to host B two echo messages: M1 length $l_1 = 1000$ [byte], and M2 length $l_2 = 1500$ [byte]; for each of them it measures the Round-Trip-Time (RTT) equal to 780 [ms] and 1130 [ms] respectively.
 - In the replies, B uses the same message lengths.
 - Calculate C_2 and τ_2 assuming header lengths negligible.
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Solution 1

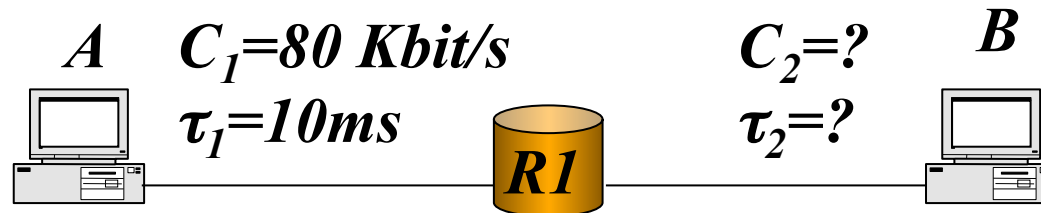


$$RTT_1 = 2 \left(\frac{m_1}{C_1} + \tau_1 + \frac{m_1}{C_2} + \tau_2 \right)$$

$$RTT_2 = 2 \left(\frac{m_2}{C_1} + \tau_1 + \frac{m_2}{C_2} + \tau_2 \right)$$

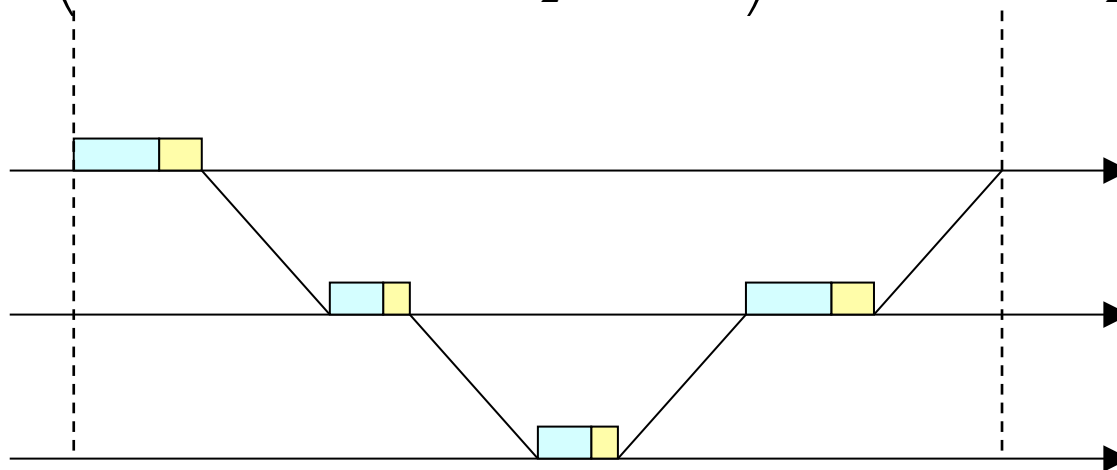


Solution 1

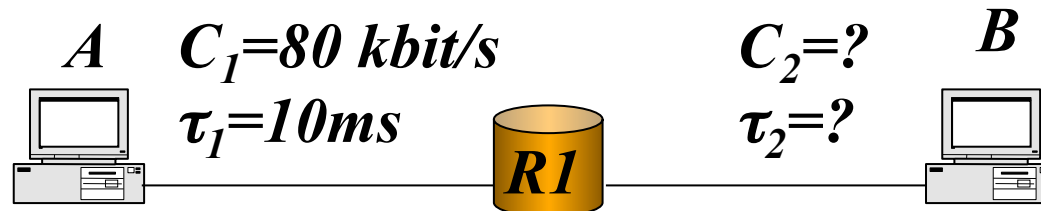


$$780 = 2 \left(\frac{8000}{80} + 10 + \frac{8000}{C_2} + \tau_2 \right) = 220 + \frac{16000}{C_2} + 2\tau_2$$

$$1130 = 2 \left(\frac{12000}{80} + 10 + \frac{12000}{C_2} + \tau_2 \right) = 320 + \frac{24000}{C_2} + 2\tau_2$$



Solution 1



$$\tau_2 = 280 - \frac{8000}{C_2}$$

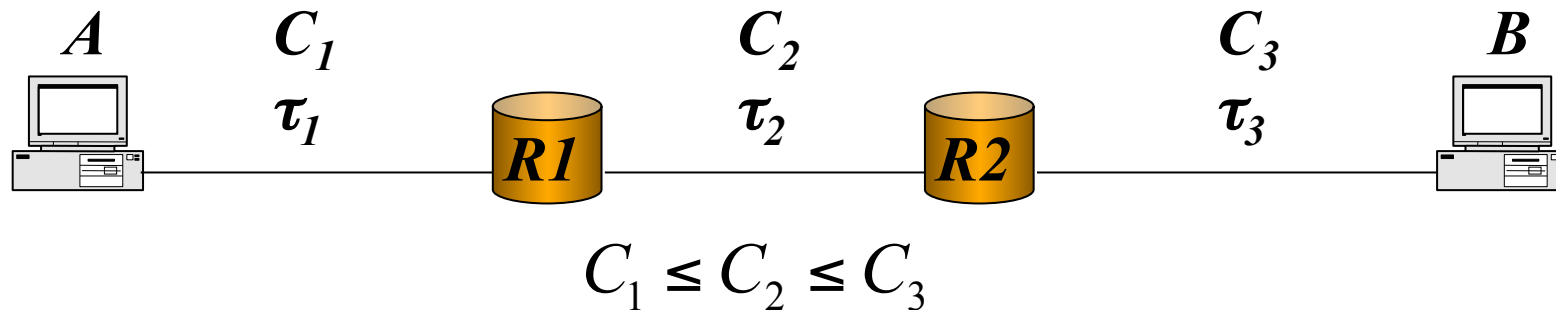
$$810 = \frac{24000}{C_2} + 2 \left(280 - \frac{8000}{C_2} \right) = \frac{8000}{C_2} + 560;$$

$$C_2 = \frac{8000}{250} = 32 \text{ kbit/s}$$

$$\tau_2 = 280 - \frac{8000}{32} = 30 \text{ ms}$$

Exercises 2

- Consider the network in the figure where links are bidirectional and with the same rate in both directions



- Between A and B a TCP connection is active and already with a stable rate.
 - Assume $MSS=250$ [byte] and RCVWND small than CWND and equal to 4 segments
-

Exercises 2

- Calculate the time necessary to transfer a sequence of 104 [kbit] coming from upper layer (from transmission of first segment to reception of the last ACK). Assume
 - Length Header IP: HIP
 - Length Header TCP: HTCP
 - Length Header lower layers: HLL
 - No error
 - No interfering traffic
 - ACK length negligible
 - Which is the value of the window that would allow a continuous transmission on link 1?
-

Solution 2

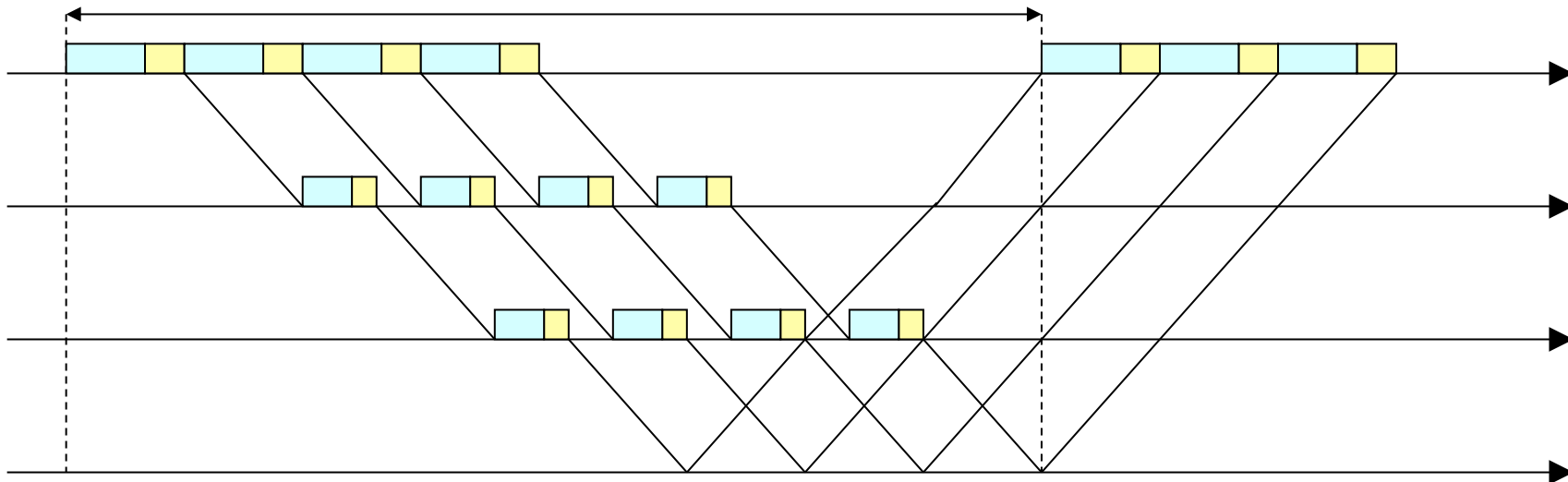
- 104 [kbit] are equal to 13000 [byte] and to 52 segments of 250 [byte] (MSS)

 - Each packet on the link has a total length of
 - $L = \text{MSS} + \text{HIP} + \text{HTCP} + \text{HLL}$
-

Solution 2

a)

$$\text{RTT} = \frac{L}{C_1} + 2\tau_1 + \frac{L}{C_2} + 2\tau_2 + \frac{L}{C_3} + 2\tau_3$$



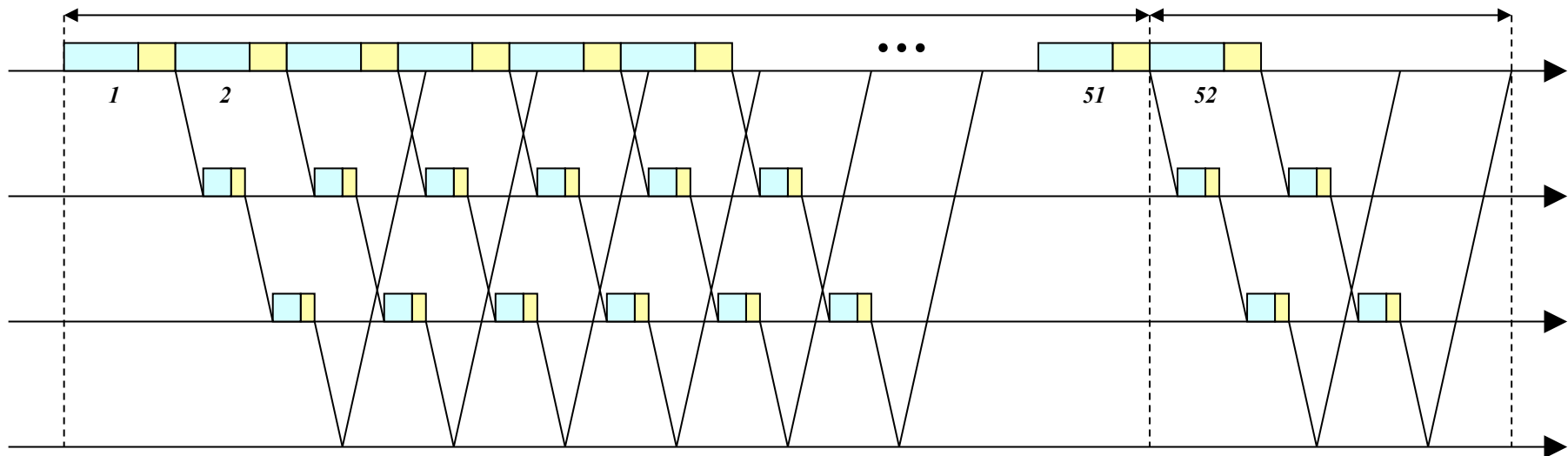
$$\text{If } 4 \frac{L}{C_1} \leq \text{RTT}$$

$$T_{\text{tot}} = (52 / 4) \cdot \text{RTT} + (4 - 1) \frac{L}{C_1} = 13\text{RTT} + 3 \frac{L}{C_1}$$

Solution 2

a)

Otherwise transmission is continuous:

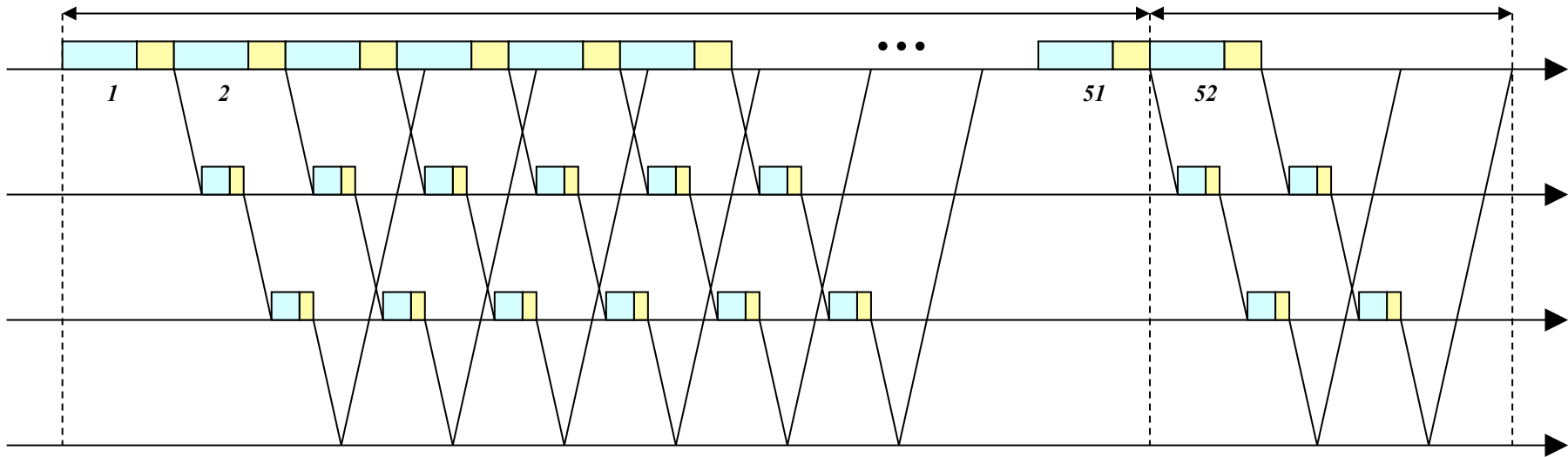


$$T_{\text{tot}} = 51 \frac{L}{C_1} + \text{RTT}$$

Solution 3

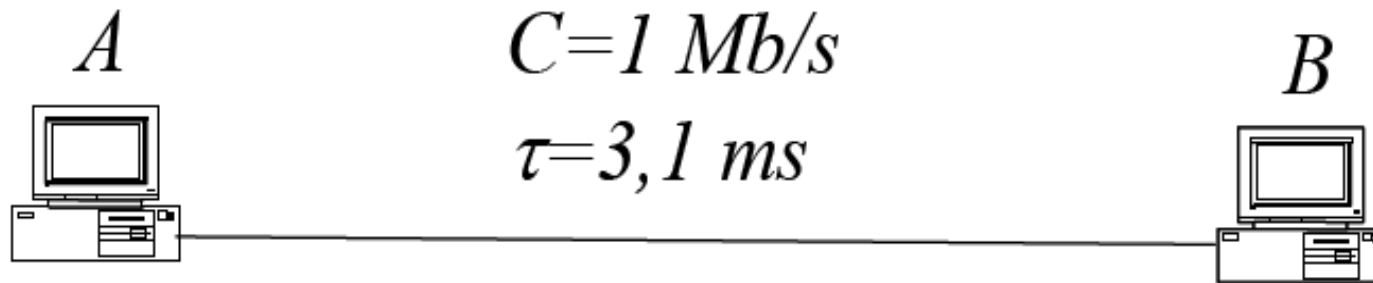
- b) The minimum value of the window that allows continuous transmission can be calculated forcing RTT to be smaller than the transmission time of the window:

$$\text{RTT} \leq w \frac{L}{C_1} \quad w = \left\lceil \frac{C_1}{L} \left(\frac{L}{C_1} + 2\tau_1 + \frac{L}{C_2} + 2\tau_2 + \frac{L}{C_3} + 2\tau_3 \right) \right\rceil$$



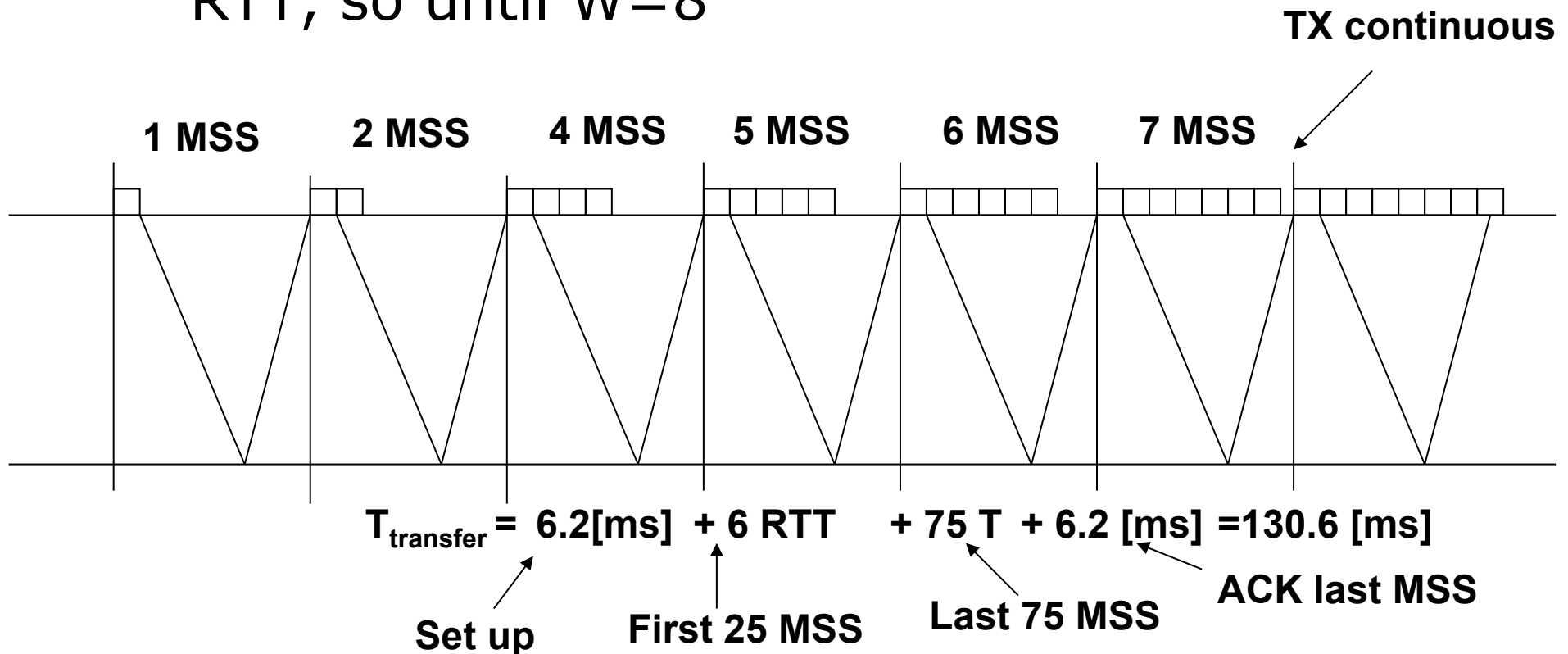
Exercises 3

- Consider the connection in the figure between two hosts A and B. A has to transfer a sequence of 100 segments of maximum length using TCP. Calculate the time necessary assuming:
 - MSS=1000 [bit]
 - Header lengths at all layers negligible
 - Connection is open by A and the length of control packets for connection setup is negligible
 - ACK length negligible
 - SSTHRESH equal to 5 MSS



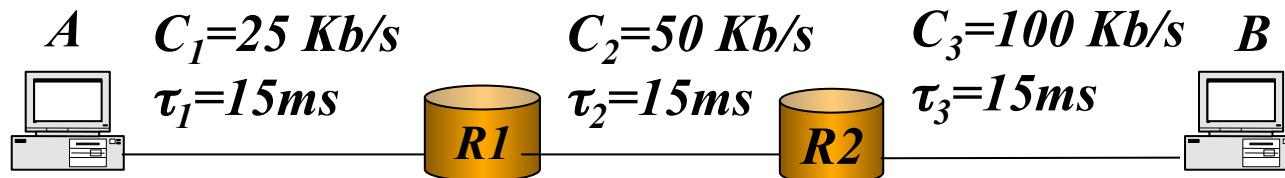
Solution 3

- $T = 1000 \text{ [bit]} / 1 \text{ [Mb/s]} = 1 \text{ [ms]}$
- $RTT = 6.2 \text{ [ms]} + T = 7.2 \text{ [ms]}$
- Transmission is discontinuous until $WT < RTT$, so until $W=8$



Exercises 4

- At time 0 a TCP connection between *host A* and *host B* is activated. Calculate the time when transmission on link 1 becomes continuous assuming
 - Header lengths negligible
 - *Bidirectional and symmetric links*
 - RCWND = 4000 [byte] and SSTHRESH = 400 [byte]
 - MSS = 200 [byte]
 - ACK size = setup control packet size = 20 [byte]
 - Connection open by host A
- How much time does it take to transfer a file of 2 [kbyte] (from connection setup to reception of last ACK)?
(Note that: 1 byte = 8 bit, 1 kbyte = 1000 byte = 8000 bit)



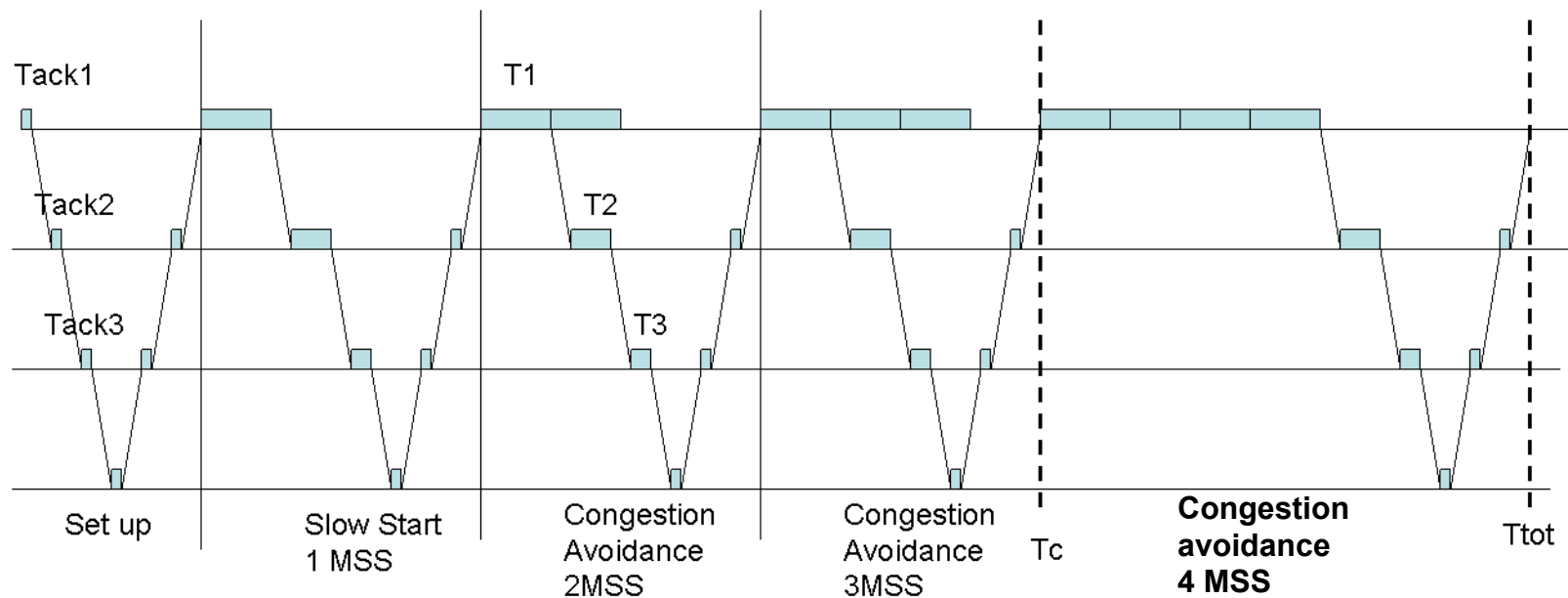
Solution 4



- We have:
 - $T_1 = 200 \times 8 \text{ [bit]} / 25 \text{ [kbit/s]} = 64 \text{ ms}$, $T_2 = \frac{1}{2} T_1 = 32 \text{ ms}$, $T_3 = \frac{1}{2} T_2 = 16 \text{ ms}$
 - $RTT = T_1 + T_2 + T_3 + 2(\tau_2 + \tau_1 + \tau_3) + (\text{Tack1} + \text{Tack2} + \text{Tack3}) = 213.2 \text{ ms}$
 - $T_{\text{setup}} = 2(\text{Tack1} + \text{Tack2} + \text{Tack3}) + 2(\tau_2 + \tau_1 + \tau_3) = 112.4 \text{ ms}$
- Link 1 is the bottleneck and transmission is continuous when:
 - $WT_1 > RTT$
- so
 - $W > RTT / T_1 = 3,3$
- The time transmission becomes continuous is
 - $T_c = T_{\text{setup}} + 3 RTT = 112.4 \text{ [ms]} + 649.6 \text{ [ms]} = 752 \text{ [ms]}$

Solution 4

- File to transfer is 2 [kbyte], equal to 10 MSS.
- The time necessary is:
 - $T_c = T_{\text{setup}} + 4 \text{ RTT} + 3 T_1 = 1.15 \text{ [s]}$



Exercises 5

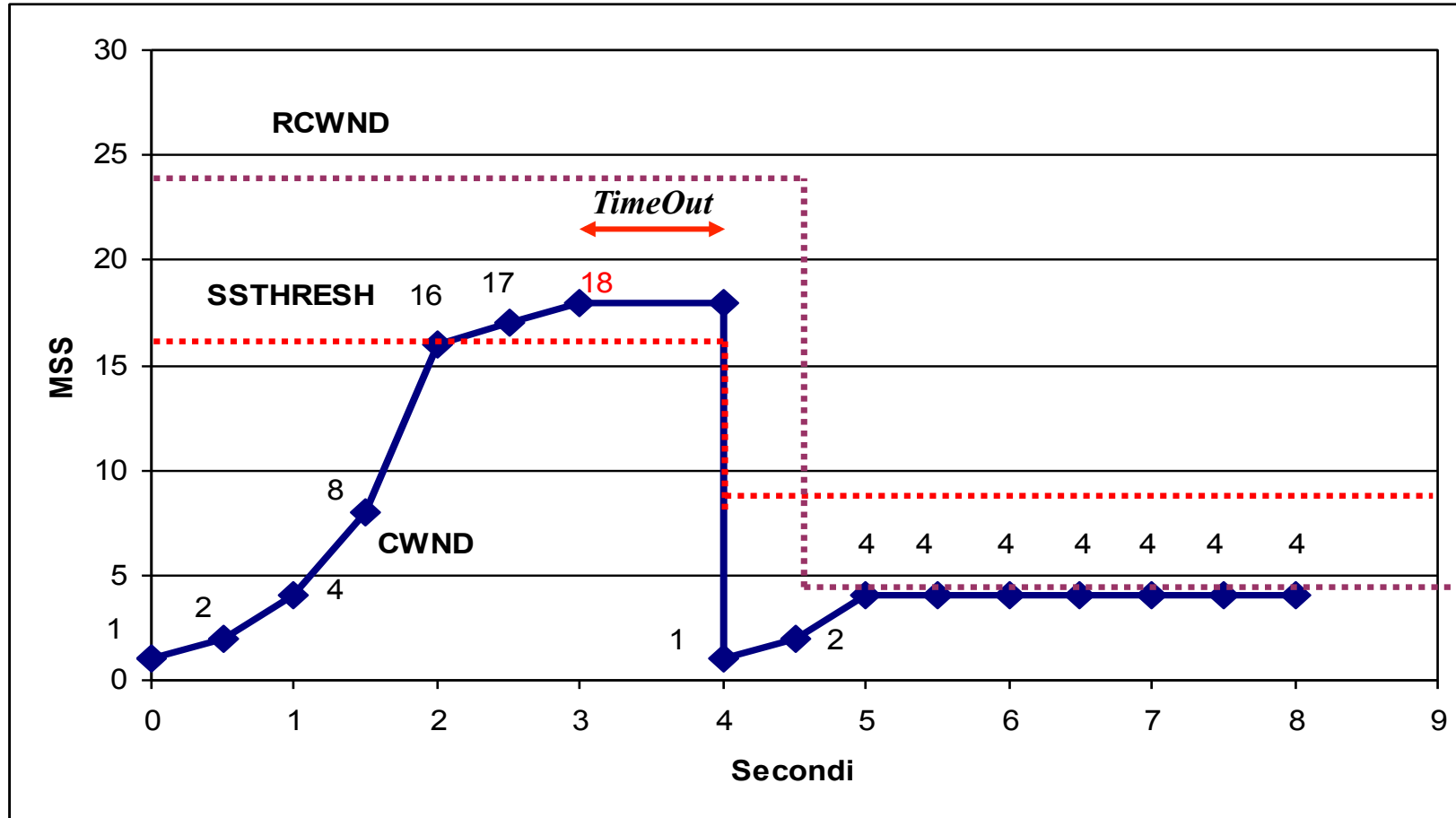
- A TCP connection is used to transfer a file of 39.5 [kbyte] using the following parameters:
 - MSS=500 [byte]
 - RTT = 500 [ms]
 - timeout T1 = 2*RTT.
 - Assume the initial conditions are:
 - RCWND = 12 [kbyte]
 - SSTHRESH = 8 [kbyte]
 - CWND = 500 [byte]
 - Assume also that:
 - There is an error at time 3 [s] (all segments are lost)
 - At time 4,5 [s] receiver indicates RCWND = 2 [kbyte]
- a) Draw the evolution over time of:
- CWND
 - SSTHRESH
 - RCWND
- b) Calculate the time to transfer the file.
-

Solution 5

We have:

- # segments = $39,5 \text{ [Kbyte]} / 500 \text{ [byte]} = 79 \text{ MSS}$
 - RCWND = $12 \text{ [Kbyte]} / 500 \text{ [byte]} = 24 \text{ MSS}$
 - Ssthresh = $8 \text{ [Kbyte]} / 500 \text{ [byte]} = 16 \text{ MSS}$
 - Time Out = 1 s
-

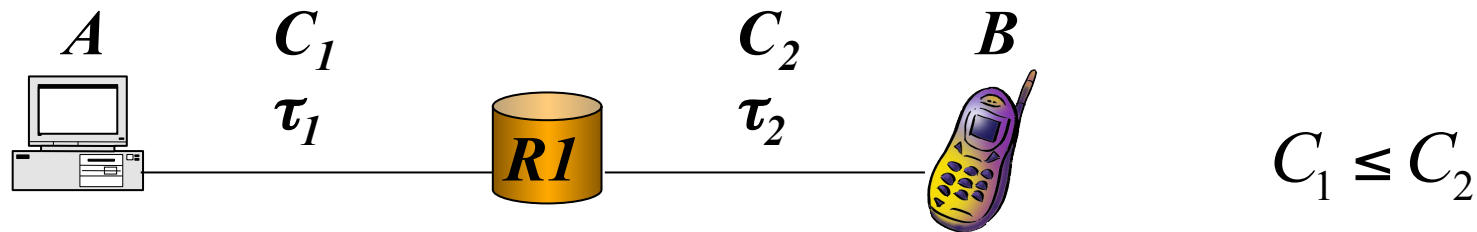
Solution 5



□ Transfer time $T=8.5s$

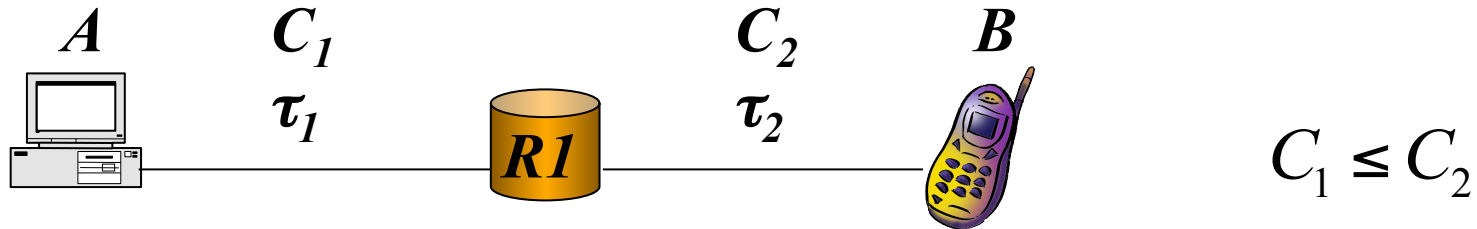
Exercises 6

- Consider the following connection



- A has to transfer an application message of M bytes to B using UDP
 - a) Assuming the maximum length of UDP segments is m bytes (data only), and denoting with HLL , HIP , $HUDP$ header length of lower layers, IP and UDP respectively, calculate the time necessary to transfer the message
-

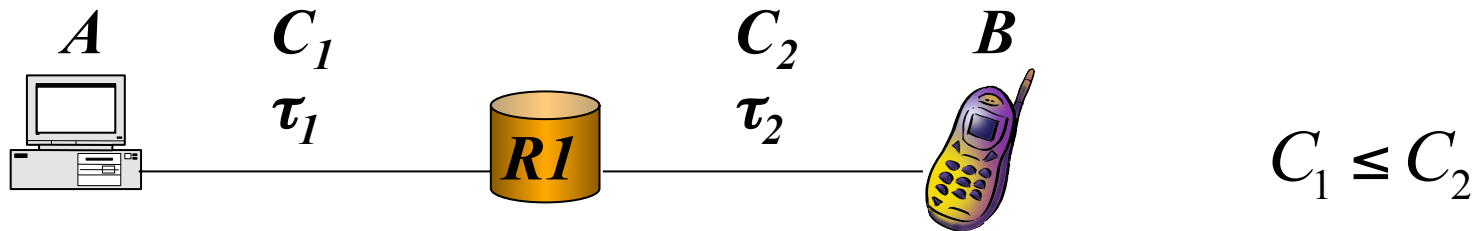
Exercises 6



b)

As in a) but assuming on link 2 is active a layer 2 protocol with ARQ mechanism of stop-and-wait type (ACK length negligible)

Solution 6

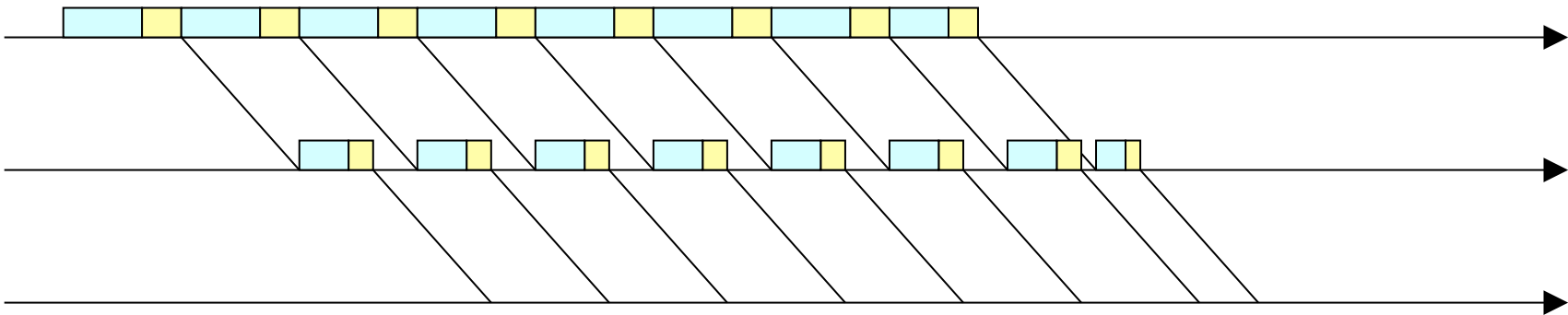


- # of maximum length segments:

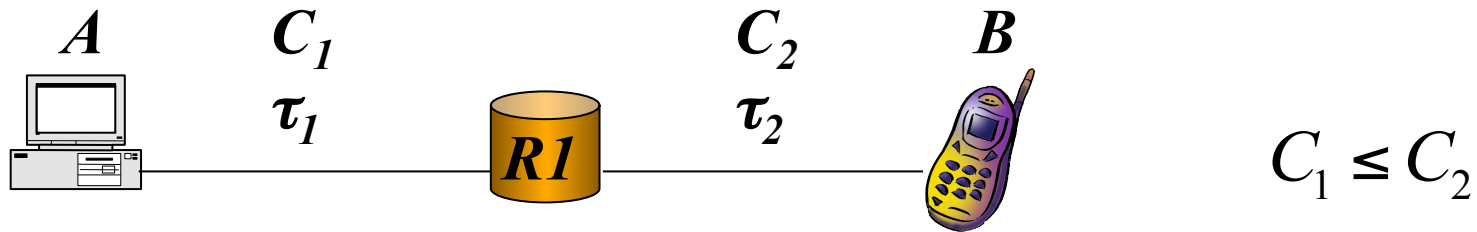
$$n = \left\lfloor \frac{M}{m} \right\rfloor$$

- Length of last segment:

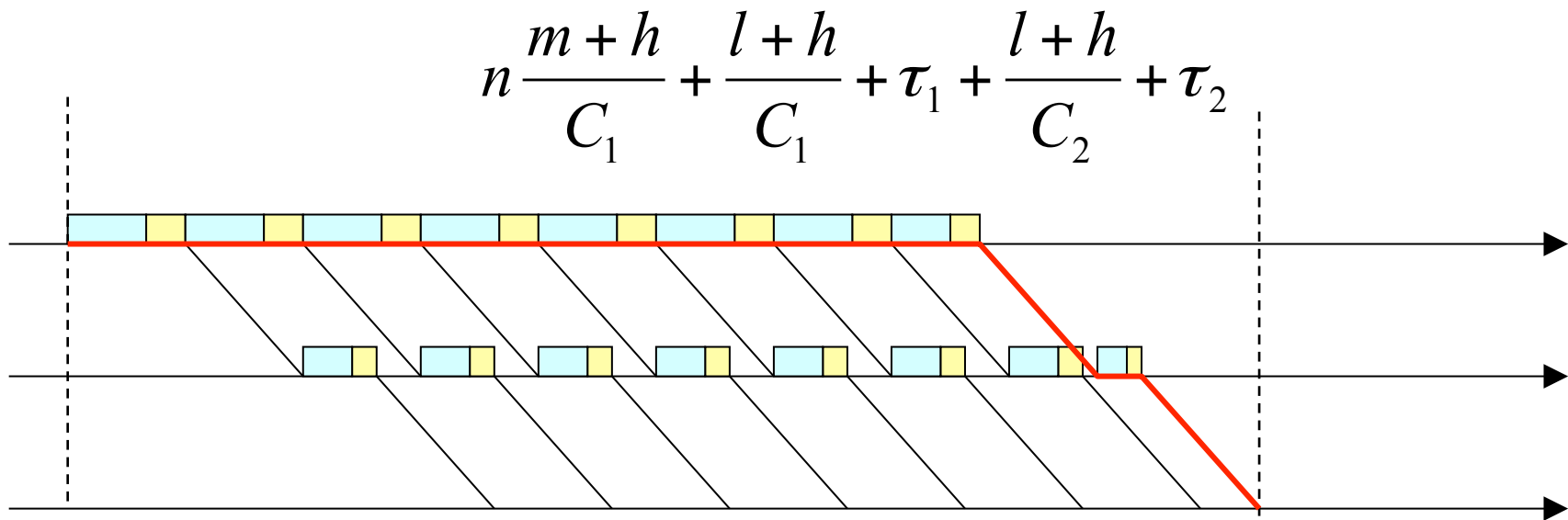
$$l = M - m \left\lfloor \frac{M}{m} \right\rfloor$$



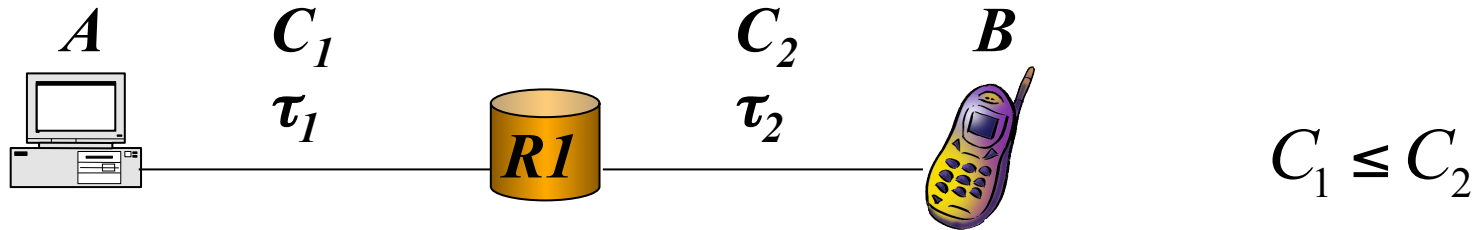
Solution 6



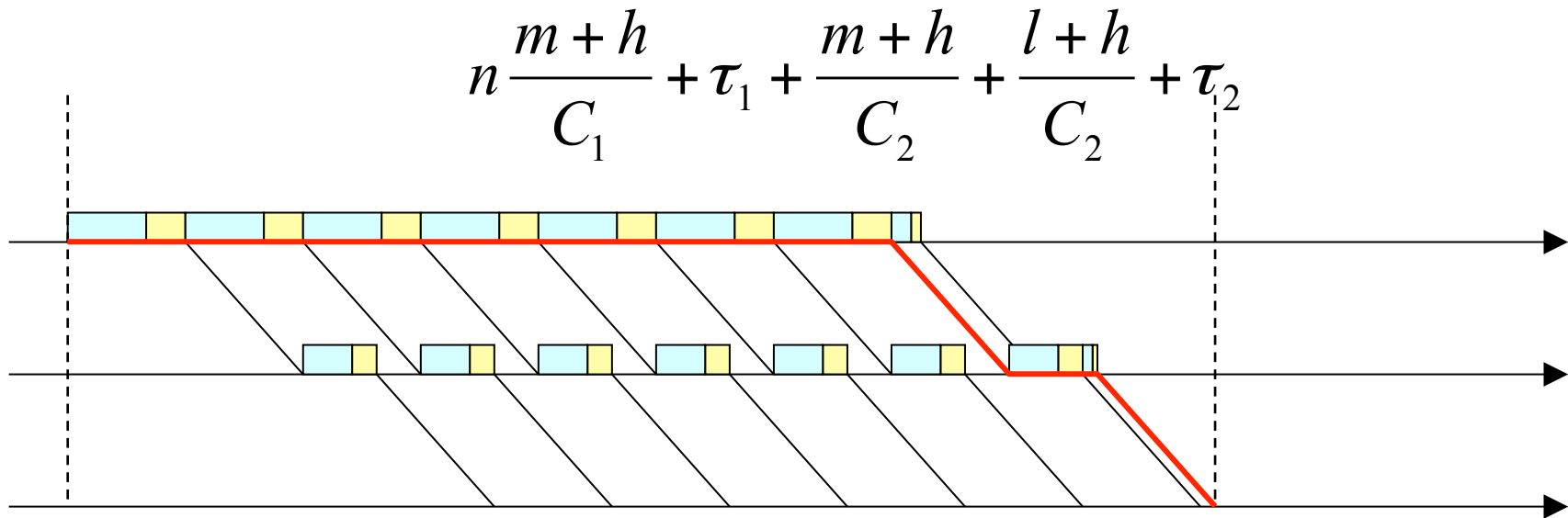
a) Transfer time: if $\frac{l+h}{C_1} \geq \frac{m+h}{C_2}$



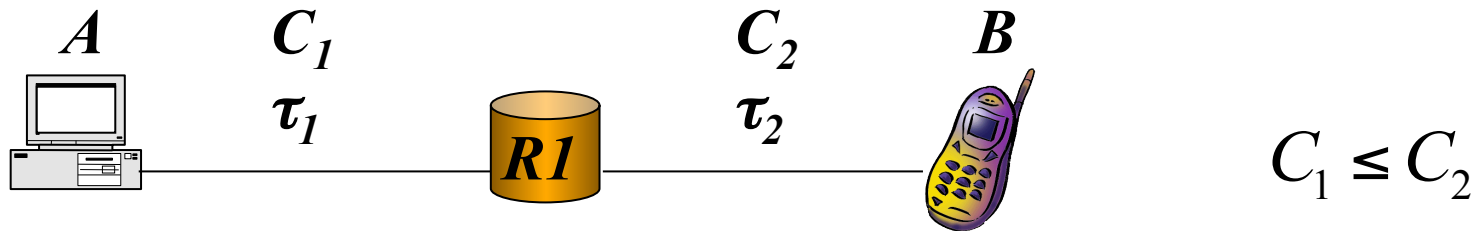
Solution 6



a) Transfer time: if $\frac{l+h}{C_1} \leq \frac{m+h}{C_2}$

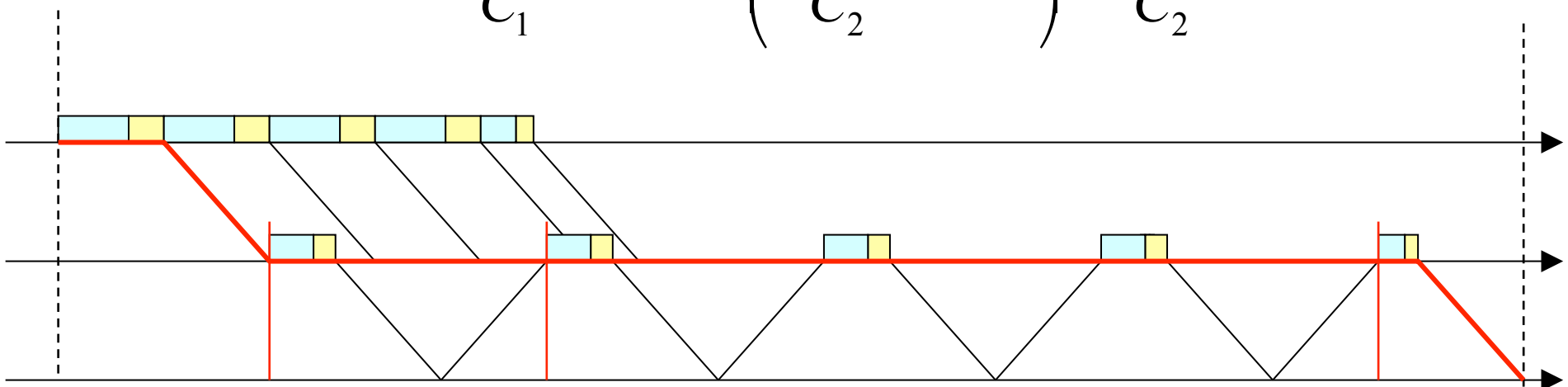


Solution 6

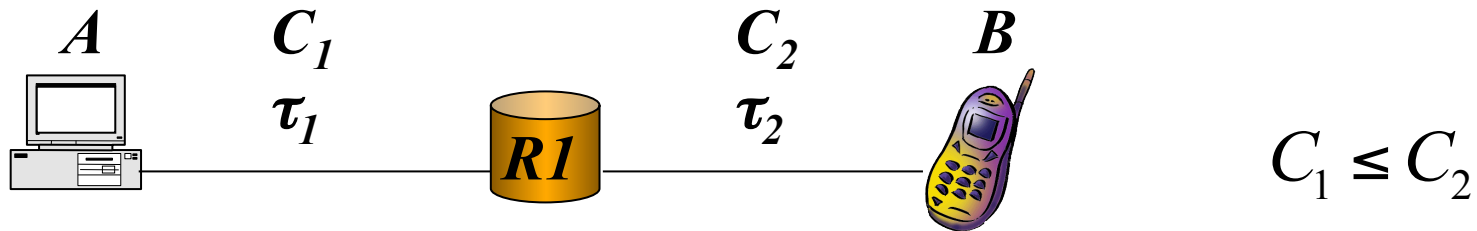


b) Transfer time: if $\frac{m+h}{C_1} \leq 2\tau_2 + \frac{m+h}{C_2}$

$$\frac{m+h}{C_1} + \tau_1 + n \left(\frac{m+h}{C_2} + 2\tau_2 \right) + \frac{l+h}{C_2} + \tau_2$$

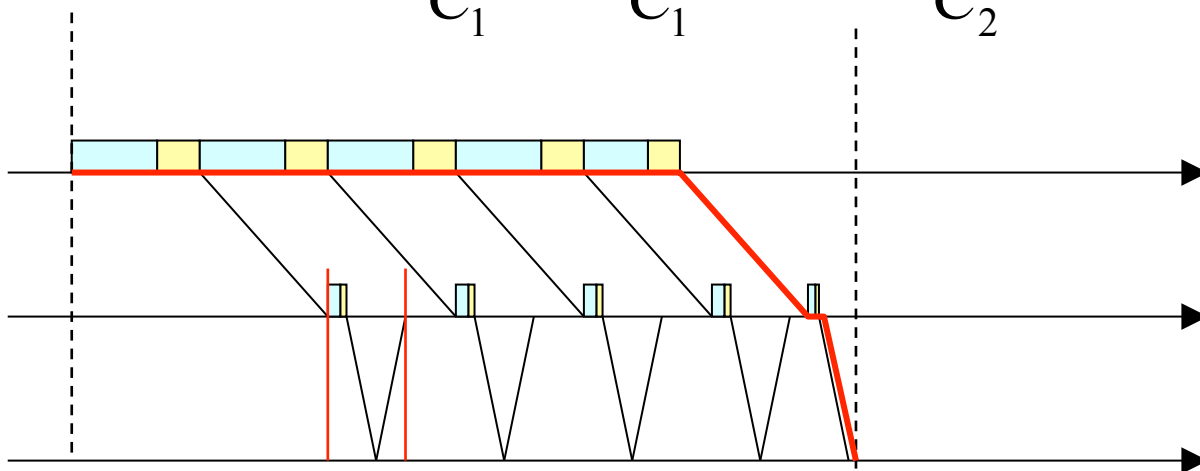


Solution 6



b) Transfer time: if $\frac{m+h}{C_1} \geq 2\tau_2 + \frac{m+h}{C_2}$

$$n \frac{m+h}{C_1} + \frac{l+h}{C_1} + \tau_1 + \frac{l+h}{C_2} + \tau_2$$



Notations and Measure units

- 1 [byte] = 8 [bit]
 - 1 [kbyte] = 1000 [byte] = 8000 [bit]
 - 1 [Mbyte] = 8 [Mbit]

 - 1 [ms] = 10^{-3} [s]
 - 1 [μ s] = 10^{-6} [s]
 - 1 [ns] = 10^{-9} [s]
-