

Fundamentals of Communication Networks

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1. Exercise (5 pts):

Two hosts A and B are connected to a host C. Let $P(A)$ be the packet error rate on the link from A to C and $P(B)$ the packet error rate on the link from B to C. Consider the following joint probability distribution:

	B	\bar{B}
A	0.05	0.05
\bar{A}	0.1	0.8

Table 1: Joint probability distribution

- Show that the distribution in Table 1 is a valid joint probability distribution.
- Compute the packet error rate on the two links by computing the marginal probabilities $P(A)$ and $P(B)$.
- Are the packet errors on the two links independent?
- Compute the probability that a packet received from A is corrupted when a packet from B is corrupted.

Solution

- It is enough to sum all entries and show that they sum up to 1: $0.05+0.05+0.1+0.8 = 1$.
- $P(A) = 0.05 + 0.05 = 0.1$, $P(B) = 0.05 + 0.1 = 0.15$
- For independence we need the joint probability to be equal to the product of the marginal probabilities. It is easy to show that this is not true, e.g. $P(A, B) = 0.05 \neq P(A)P(B) = 0.015$
- $P(A|B) = \frac{P(A,B)}{P(B)} = \frac{0.05}{0.15} = 0.33$

2. Exercise (7 pts)

A small enterprise purchases the IP address 175.203.80.0/20.

- Define an addressing plan to serve the following requirements:
 - 2 subnets, 1000 hosts each
 - 2 subnets, 500 hosts each
 - 3 subnets, 200 hosts each
 - 5 subnets, 15 hosts each
- How many point-to-point links can be addressed, in addition to the subnets specified at point (a)?

Solution

- 1000 hosts need 10 bits. Therefore we can use 2 bits and create 4 subnets such as:

sn1: 175.203.80.0/22 - netmask: 255.255.252.0 - broadcast: 175.203.83.255

sn2: 175.203.84.0/22 - netmask: 255.255.252.0 - broadcast: 172.203.87.255

sn3: 175.203.88.0/22 - to be divided

sn4: 175.203.92.0/22 - to be divided

500 hosts need 9 bits. We can use sn3 and use 1 additional bit for the network part:

sn5: 175.203.88.0/23 - netmask: 255.255.254.0 - broadcast: 175.203.89.255

sn6: 175.203.90.0/23 - netmask: 255.255.254.0 - broadcast: 175.203.91.255

200 hosts need 8 bits. We can use sn4 and use 2 additional bits for the network part:

sn7: 175.203.92.0/24 - netmask: 255.255.255.0 - broadcast: 175.203.92.255

sn8: 175.203.93.0/24 - netmask: 255.255.255.0 - broadcast: 175.203.93.255

sn9: 175.203.94.0/24 - netmask: 255.255.255.0 - broadcast: 175.203.94.255
 sn10: 175.203.95.0/24 - to be divided

For the 15 hosts nets we need $15+2 = 17$ addresses, that is 5 bits for the host part. We take sn10 and use 3 bits for the network part, giving birth to 8 subnets:

sn11: 175.203.95.0/27 - netmask: 255.255.255.224 - broadcast: 175.203.95.31
 sn12: 175.203.95.32/27 - netmask: 255.255.255.224 - broadcast: 174.203.95.63
 sn13: 175.203.95.64/27 - netmask: 255.255.255.224 - broadcast: 174.203.95.95
 sn14: 175.203.95.96/27 - netmask: 255.255.255.224 - broadcast: 174.203.95.127
 sn15: 175.203.95.128/27 - netmask: 255.255.255.224 - broadcast: 174.203.95.159
 sn16: 175.203.95.160/27 da suddividere
 sn17: 175.203.95.192/27 da suddividere
 sn18: 175.203.95.224/27 da suddividere

(b) From (a) we have only 3 available subnets, each one with 5 bits available for the host part. This gives a total of 96 addresses. Knowing that each point-to-point links requires 4 addresses (2 bits), the number of p2p links that can be accommodated is $96/4 = 24$.

3. Exercise (6 pts)

Host A is connected to host B through a router R and it establishes a TCP connection with host B. The capacities and propagation delays of the two links (A-R) and (R-B) are: $C_1 = 1$ Mbps, $\tau_1 = 0.5$ ms and $C_2 = 5$ Mbps, $\tau_2 = 1$ ms, respectively.

Assuming:

- MSS = 1000 byte
- SSTHRESH = 4000 byte
- RCWND = 8000 byte
- ACK and headers are negligible
- bidirectional links

Compute the time needed to transfer a 300 kB file from A to B (from the connection setup to the reception of last ACK at A).

Solution

The transmission times of one MSS on the two links are $T_1 = MSS \cdot 8/10^6 = 8$ ms and $T_2 = MSS \cdot 8/5 \cdot 10^6 = 1.6$ ms.

Therefore, $RTT = T_1 + T_2 + 2\tau_1 + 2\tau_2 = 12.6$ ms

The connection setup takes $T_{setup} = 2\tau_1 + 2\tau_2 = 3$ ms

The dimension of the window after which transmission becomes continuous is: $W > RTT/T_1 = 2$ MSS

Therefore, as illustrated in the figure, we can compute the time needed for the transmission of the entire file (300 MSS) as: $T_{tot} = T_{setup} + 298 \cdot T_1 + RTT = 3\text{ms} + 12.6\text{ms} + 2384\text{ms} + 12.6\text{ms} = 2.4122$ s

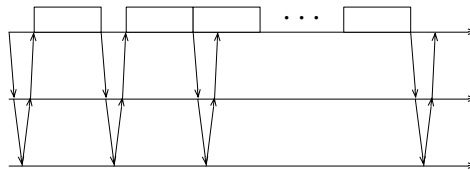


Figure 1: TCP transmission

4. Exercise (4 pts)

Two hosts A and B are connected through a switch S. Let MAC-A and IP-A be the layer 2 and 3 addresses of A and MAC-B, IP-B the addresses of B. Host A transmits an IP packet to B. Assuming that (i) the forwarding table of S is already stable and (ii) the ARP table of A is empty, indicate which packets are generated and transmitted in order to deliver the IP packet to B. For each packet indicate the addresses included in the layer 2 (MAC) and layer 3 (IP or ARP) headers.

Solution

1. A knows the IP of B but not its MAC (ARP tables are empty). First of all, an ARP request is issued with the following headers: Layer 2 [SRC: MAC-A, DST: BROADCAST], Layer ARP [IP-A, MAC-A, IP-B, ?]
2. The ARP request is forwarded to all ports by the switch and it reaches B. B recognizes its IP address in the ARP request and issues an ARP reply: Layer 2 [SRC: MAC-B, DST: MAC-A], Layer ARP [IP-A, MAC-A, IP-B, MAC-B]
3. The ARP reply is forwarded by the switch to A. Now A knows the MAC address of B and can transmit the IP packet: Layer 2 [SRC MAC-A, DST: MAC-B] Layer IP [SRC IP-A, DST IP-B]

5. **Question (6 pts)**

Given the two networks:

- eth0: 129.174.16.0/20
- eth1: 129.174.128.0/20

Indicate for each of the following addresses if it is a host or broadcast address and to which network it belongs (eth0, eth1 or none of the above).

- (a) 129.174.130.255
- (b) 129.174.28.66
- (c) 129.174.0.255
- (d) 129.174.31.255
- (e) 129.174.17.255
- (f) 129.174.143.255

Solution

- (a) eth1, host
- (b) eth0, host
- (c) none of the above
- (d) eth0, broadcast
- (e) eth0, host
- (f) eth1, broadcast

6. **Questions (4 pts - each answer can be either TRUE or FALSE)**

In case the answer is FALSE, briefly explain why.

- T F Let η_{GBN} and η_{SR} denote the efficiency of go-back-N and selective repeat ARQ mechanisms, respectively. We always have: $\eta_{\text{GBN}} < \eta_{\text{SR}}$.
FALSE. In case of no errors the efficiency of go-back-n is equal to the one of selective repeat.
- T F In an IP network, two packets with the same source and destination addresses will always take the same route.
FALSE. The packets may take different routes due to routing tables update mechanisms.
- T F Flow control avoids that the traffic on a link exceeds the link capacity.
FALSE. Congestion control is used to avoid such a situation, while flow control avoids buffer overflow at the receiver side.
- T F IP could be used as an unreliable transport protocol if hosts executed only one application.
TRUE.